

## Mark Scheme (Results) November 2009

IGCSE

## IGCSE ICT (4385/2H)

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November 2009

Publications Code UG022369

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## **General Marking Guidance**

- All candidates must receive the same treatment. Examiners must mark the first candidate in exactly the same way as they mark the last.
- Mark schemes should be applied positively. Candidates must be rewarded for what they have shown they can do rather than penalised for omissions.
- Examiners should mark according to the mark scheme not according to their perception of where the grade boundaries may lie.
- There is no ceiling on achievement. All marks on the mark scheme should be used appropriately.
- All the marks on the mark scheme are designed to be awarded. Examiners should always award full marks if deserved, i.e. if the answer matches the mark scheme. Examiners should also be prepared to award zero marks if the candidate's response is not worthy of credit according to the mark scheme.
- Where some judgement is required, mark schemes will provide the principles by which marks will be awarded and exemplification may be limited.
- When examiners are in doubt regarding the application of the mark scheme to a candidate's response, the team leader must be consulted.
- Crossed out work should be marked UNLESS the candidate has replaced it with an alternative response.

1(a)	•				• (9)
Field name	Example data	Туре	Length	Reason	
<del>ltem.</del>	Javelin	text	<del>15</del>	Example data shows letters and a is unlikely to be longer than 15	
Quantity	8	number integer	2	Quantities are numbers and there to be more than 99 of any	
Purchased	22/ 09/ 2005	date	8 10	date format shown is 8 / 10 c (10 if / is counted)	haracters
Cost	£105.99	currency	5 6 7	currency format is 5/ 6/ 7 ch (6 if £ or . counted)(7 if £ and Single item is unlikely to be more	. counted)

Question	Answer	Mark
Number		
1(b)		
	Item	
	length 1 mark	
	description 1 mark	
	Quantity	
	range / length1 mark	
	description 1 mark	
	Purchased	
	range / format 1 mark	
	description 1 mark	
	Cost	(4)
	range / format 1 mark	(-)
	description 1 mark	
	The two velidetion checks must be different	
	The two validation checks must be different	
	2 x 2 marks	

Question Number	Answer	Mark
2(a)	<ul> <li>answers may include:</li> <li>flash card is smaller (than dvd / hard drive). Therefore camera is smaller / lighter</li> <li>flash card uses less power (than dvd / hard drive). Therefore longer battery life smaller / lighter battery</li> <li>flash has no moving parts. Therefore less power needed less noise / vibration no write errors if jolted</li> </ul>	
	NOT flash memory is non-volatile. Maximum 4	(4)

Question	Answer	Mark
Number		
2(b)	<ul> <li>answers may include:</li> <li>flash card slower read write than HD</li> <li>flash cards more expensive (per Gbyte) than either HD or DVD</li> </ul>	
	Maximum 1	(1)

Question Number	Answer		Mark
3(a)	answers may include: frequent / regular breaks. Eyestrain / eye problems, sti (away from computer)	ffness / muscle ache	
	frequent / regular look Eye (away from screen)	strain / eye problems,	
	use correct posture (sitting)	Stiffness / muscle ache, back pain	
	use correct posture (typing)	RSI, pains in hands / arms	
	correct adjustment / use of furniture / computer	RSI, stiffness / muscle ache, back / arms pain, pains in hands	(6)
	3 x (1+1)		

Question	Answer	Mark
Number		
3(b)	answers may include:	
	high humidity fatigue dehumidifier/air conditioning poor lighting eye problems anti-glare/indirect light low air quality respiratory problems air filters high noise levels hearing problems sound insulation method	
	3 x 1	(3)

Question Number	Answer	Mark
4(a)	<ul> <li>Answers may include:</li> <li>WAN requires telecoms link / named telecoms method, LAN does not</li> </ul>	
	<ul> <li>LAN is within limited area / single building, WAN can be over any distance</li> <li>Max 3</li> </ul>	(3)

Question Number	Answer		Mark
4(b)(i)	Large screen / projector.	For classes to see the teacher	
	Video camera,	To capture images of teacher / classes	
	Microphone,	To capture sound of teacher / classes	(6)
	Speakers,	To hear what is being said	

Question	Answer	Mark
Number		
4(b)(ii)	Answers may include:	
	Drivers for video camera	
	Drivers for projector	
	Video capture software	
	Video conference / Software to allow interaction between student and teacher and teacher/ Skype (software)	
	Max 2	(2)

Question	Answer	Mark
Number		
5	Answers may include:	
	Malware (other than viruses) spyware, adware reads personal data / loads adverts any effect/example matching malware	
	information out of date site may be abandoned / not maintained therefore information is not current / may conflict with other sources, suitable example	
	too much information too many sources may cause information overload / be difficult to handle / may give differing information / opinion, suitable example	
	Incorrect / misleading information some sites are deliberately or accidentally incorrect, suitable example	(6)
	3 x 2	

Question Number	Answer	Mark
6(a)(i)	Answers may include: consists of (mixture of) letters, numbers, symbols, upper and lower case, not made up of (dictionary) words	
	1 mark for a description 1 mark for a matching example	# (2)

Question Number	Answer	Mark
6(a)(ii)	<ul> <li>Answers may include:</li> <li>to (help) prevent unauthorised access</li> <li>so that passwords cannot be (easily) guessed</li> <li>so that passwords cannot be (easily) found using hacking methods / by hackers</li> <li>so that people seeing password entered won't be able to memorise it</li> </ul>	
	Max 2 marks	(2)

Question Number	Answer	Mark
6(b)	<ul> <li>Answers may include:</li> <li>People forget their passwords easily</li> <li>People may mistype passwords and get locked out / be unable to log in</li> <li>People write passwords down / store on computer</li> </ul>	(2)
	Max 2	

Question Number	Answer	Mark
7(a)	<ul> <li>Answers may include:</li> <li>sharing of peripherals / named peripheral</li> <li>central storage of data</li> <li>central backup</li> <li>messaging between computers</li> <li>central security control</li> <li>easier software installation / updates</li> </ul>	(3)

Question Number	Answer	Mark
7(b)	<ul> <li>Answers may include:</li> <li>reliance on server (for logon / security / data)</li> <li>need for network management (people / infrastructure / software)</li> <li>1 mark</li> </ul>	(1)

Quest Numb		Answer		Mark
8	bei	Answers may include:		(8)
(i)	Othe	ernet port / Wifi er network connection method adband speed given	the game can be played over the Internet	
(ii)	-	board, mouse, other suitable t device	playing the game involves using a large number of on-screen controls	
(iii)		-ROM drive multiplier	only the game engine and start program are installed, the rest runs from the DVD-ROM	
(iv)	Spec card	ified high performance graphics	the game has a smoothly scrolling,	3 D display
Accep	Accept any other reasonable specification which matches an appropriate feature.			
	Max 4 x 2			

Question Number	Answer	Mark
9	SUM, F2 F6 2 marks	(2)

Question Number	Answer		Mark
9(b)	B2,	*C2	(2)
	2 marks		

Question Number	Answer	Mark
9(c)	B6 + C6, *2, * D6 or B6 * D6, + C6 * D6, *2	
	3 marks	(3)

Question Number	Answer	Mark
9(d)	(condition) IF F11 > 500, (true) F11/4 / F11 * .25, (false)" " / 0 3 marks	(3)

Question Number	Answer	Mark
10(a)(	<ul> <li>Answers may include:</li> <li>Number of people</li> <li>because crowd size affects movement / may be bottlenecks</li> </ul>	(4)
	<ul> <li>Area affected by fire</li> <li>larger area may block more exit routes</li> </ul>	
	<ul> <li>Disabled / less mobile people</li> <li>may cause bottlenecks / block routes</li> </ul>	
	<ul> <li>Emergency service access points</li> <li>people need to get in as well as out</li> </ul>	
	2 x 2	
	1 mark for a sensible variable 1 mark for a matching explanation	

Question Number	Answer	Mark
10(b)	Look for the idea that virtual crowds cannot exactly simulate real people Real people are unpredictable / reasonable example of real behaviour 2 marks	(2)

Question Number	Answer	Mark
11(a)(ii)	<ul> <li>Answers may include:</li> <li>Less staff / wages because of automatic order processing</li> <li>Less staff / wages because of automatic payment processing</li> <li>Cheaper than printing / posting catalogues</li> <li>Reaches more customers</li> </ul>	(2)
	Max 2	

Question Number	Answer	Mark
11(b)	<ul> <li>Answers may include:</li> <li>More choice / more up to date list</li> <li>More secure payment</li> <li>Faster than post</li> <li>Instant check on order / can see if book is available</li> </ul>	(2)

Question Number	Answer	Mark
11(c)	<ul> <li>Answers may include:</li> <li>Advertising on other web sites</li> <li>Direct e-mail to previous customers</li> <li>Joining a web ring</li> <li>Posting on bulletin boards / forums</li> <li>Researching rival's prices / book lists</li> </ul>	(3)

Question Number	Answer	Mark
12(a)	Answers may include: Pressure / weight sensor, triggered at set value electrical / resistance / capacitance / current sensor, value changes when exposed to air / out of liquid radiation / beta particles / gamma rays, value different in / out of liquid photocell triggered by light beam	
	Any reasonable sensor and method of detection, 2 marks	(2)

•	Question	Answer	•	Mark
•	Number			
•	12(b)	• paper sensor detects front of paper / something sensible	•	
		paper sensor sends signal to microprocessor	•	(1)
		•		
		• roller movement sensor measures speed / something sensible		
		<ul> <li>roller movement signal sent to microprocessor</li> </ul>		
		•		
		<ul> <li>microprocessor calculates time to start print / where roller needs to be / something sensible</li> </ul>		
		•		
		<ul> <li>microprocessor sends signal to roller motor</li> </ul>		
		adjusts motor / roller speed		
		• Max 6		
		<u>Total 8 marks</u>		
		•		

<ul><li> Question</li><li> Number</li></ul>	Answer	• Mark
• 13	,	• (7)
<ul> <li>Check for Reduce</li> <li>Yes No of Both loc</li> <li>Max 7</li> <li>Structured I</li> <li>Start + Solution</li> <li>Input</li> <li>Validation</li> <li>Error mode</li> <li>Display</li> <li>Check for Reduce</li> <li>Yes No of Start Part Part Part Part Part Part Part</li></ul>	on essage countdown or end, N =0 N by correct ps English Bop on essage countdown or end , N =0 No N = N - 1 No No N = 0 No No No N = 0 No No No No N = 0 No No No No No No No No No No No No No	• (7)

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